



Flexible Alias Protection

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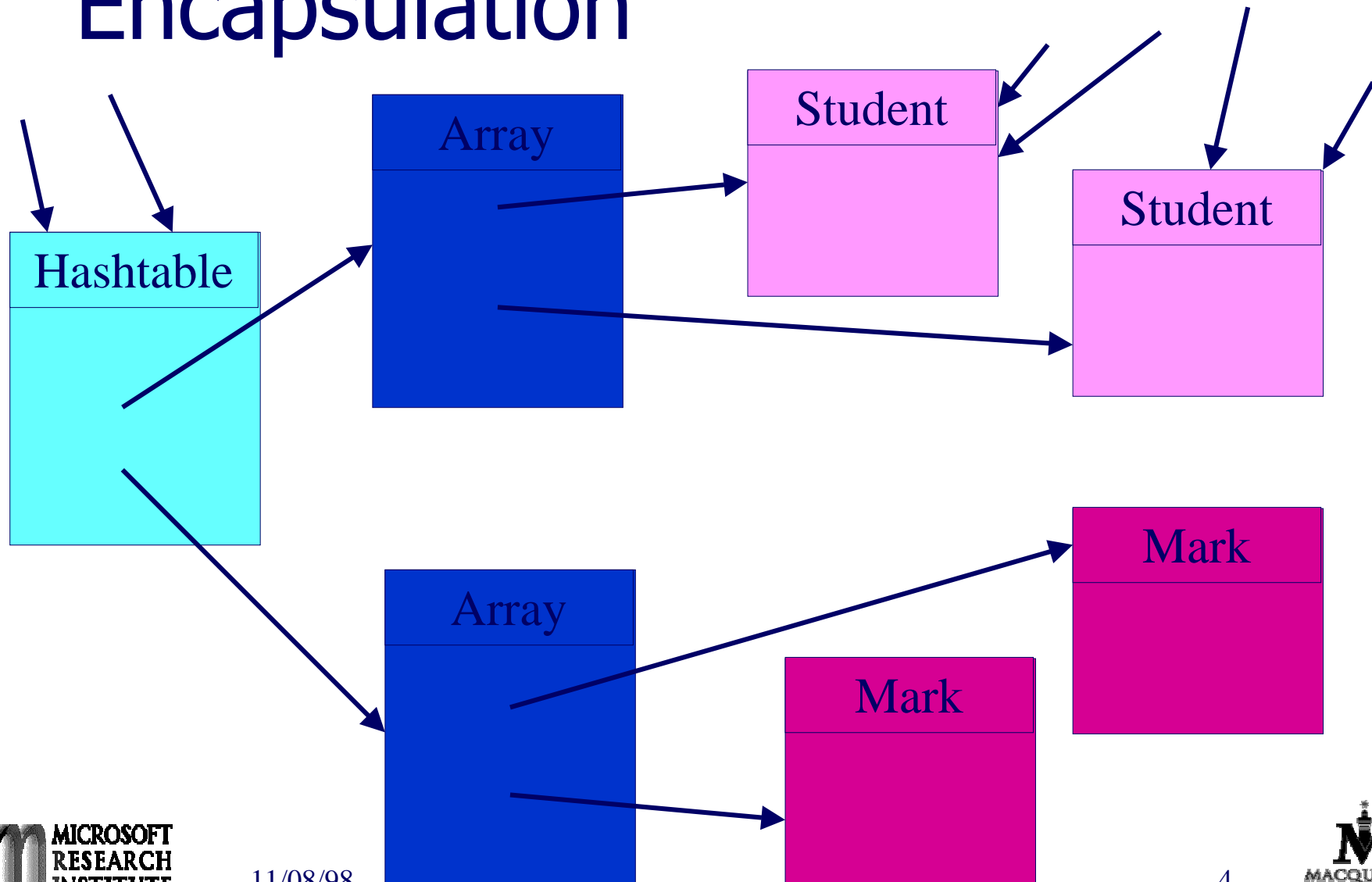
Flexible Alias Protection

- Objects, Aliasing, and Encapsulation
- Flexible Aliasing Protection
- A Static Aliasing Mode System

Objects, Aliasing, Encapsulation

- Object Identity
 - The foundation of OO programming
- Objects have mutable state
- Uniform extent of object reference
- Result: **Endemic Aliasing**
 - **Aggregate objects are composed from other objects**
 - **Object invariants can be breached**

Objects, Aliasing, Encapsulation



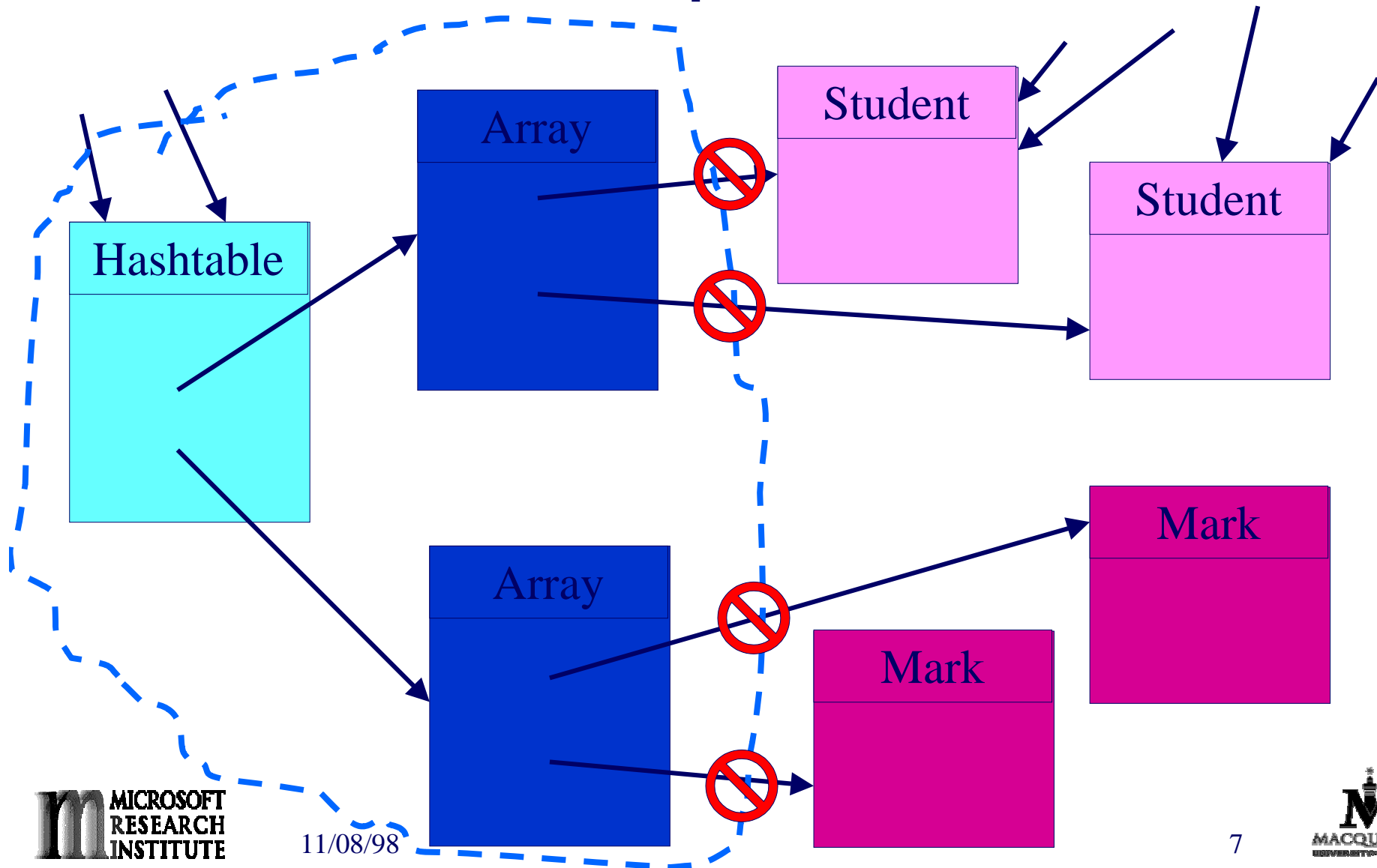
Controlling Aliasing

- Access specifiers — *private, expanded*
 - protect names not objects
 - per class not per object
 - restrict dynamic structures and subtyping
- Research
 - compiler analysis (since FORTRAN)
 - access objects via paths, not pointers
 - demesnes, linearity, swapping, copying...

Full Alias Encapsulation

- A number of mechanisms
 - Islands — Hogg OOPSLA'91
 - Balloons — Almeida ECOOP'97
- Complete encapsulation of aliasing
 - Prevent external references into aggregate
 - Prevent aggregates referring to other objects
 - one object cannot belong to two collections
- Loopholes via dynamic aliases

Full Alias Encapsulation



Flexible Alias Protection

- Problem:
 - Language protection is too weak
 - Full Alias Encapsulation is too strong
- Permit benign forms of aliasing
- Restrict problematic aliasing

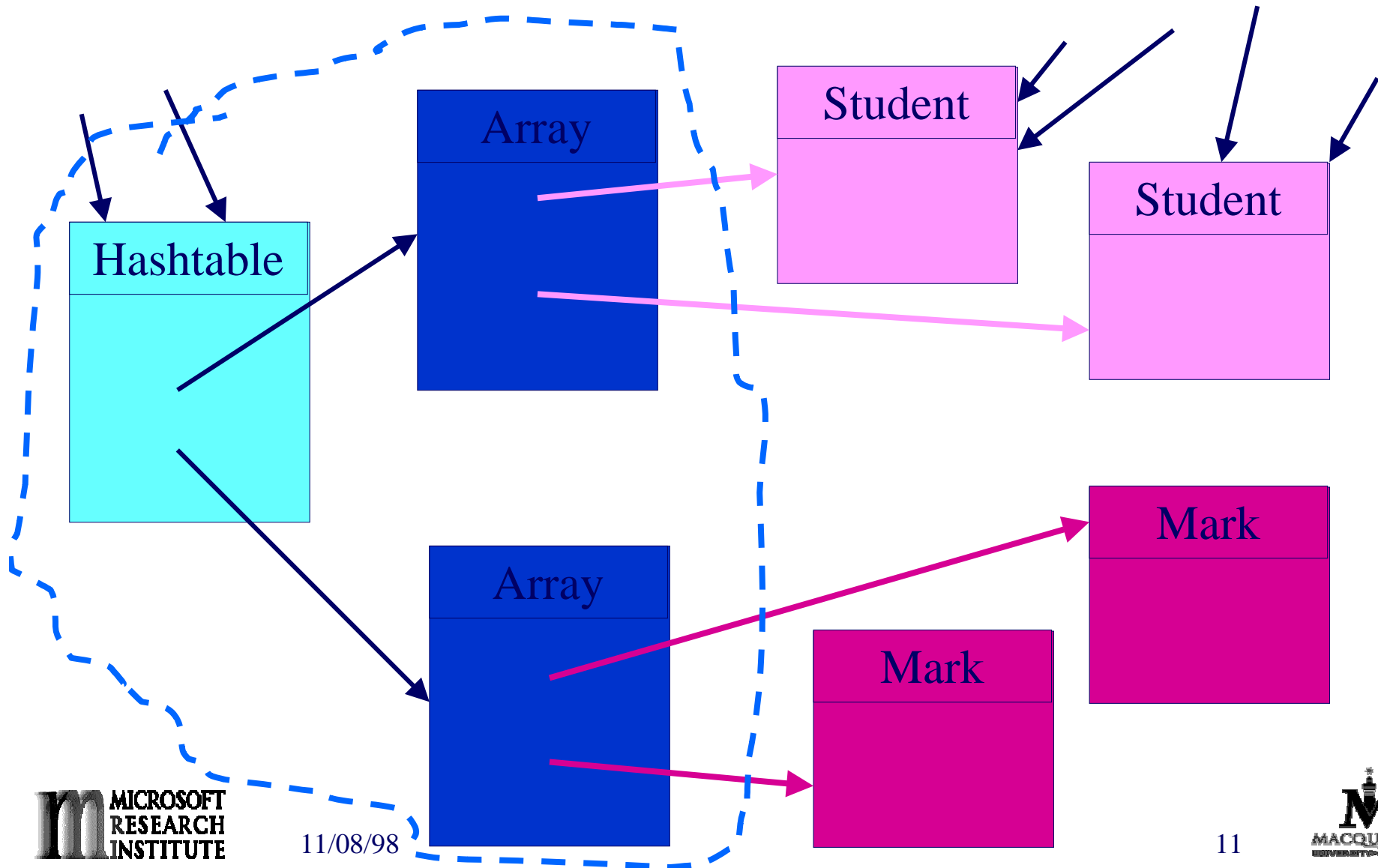
An Aside: Immutable Objects

- Consider immutable objects
 - Integers, Booleans, Symbols, Java Strings
 - their state never changes
 - they can be safely aliased anywhere
- Therefore:
 - treat aliased objects *as immutable*
 - allow references out of containers
 - restrict visibility of state via these aliases

Flexible Alias Protection

- ***Alias-protected container***
- **Representation Objects**
 - private, should be protected against access from outside a container
 - may be used (aliased) freely inside
- **Arguments Objects**
 - public, can be aliased and modified anywhere
 - container may not access their mutable state
- Protection is *per-object*

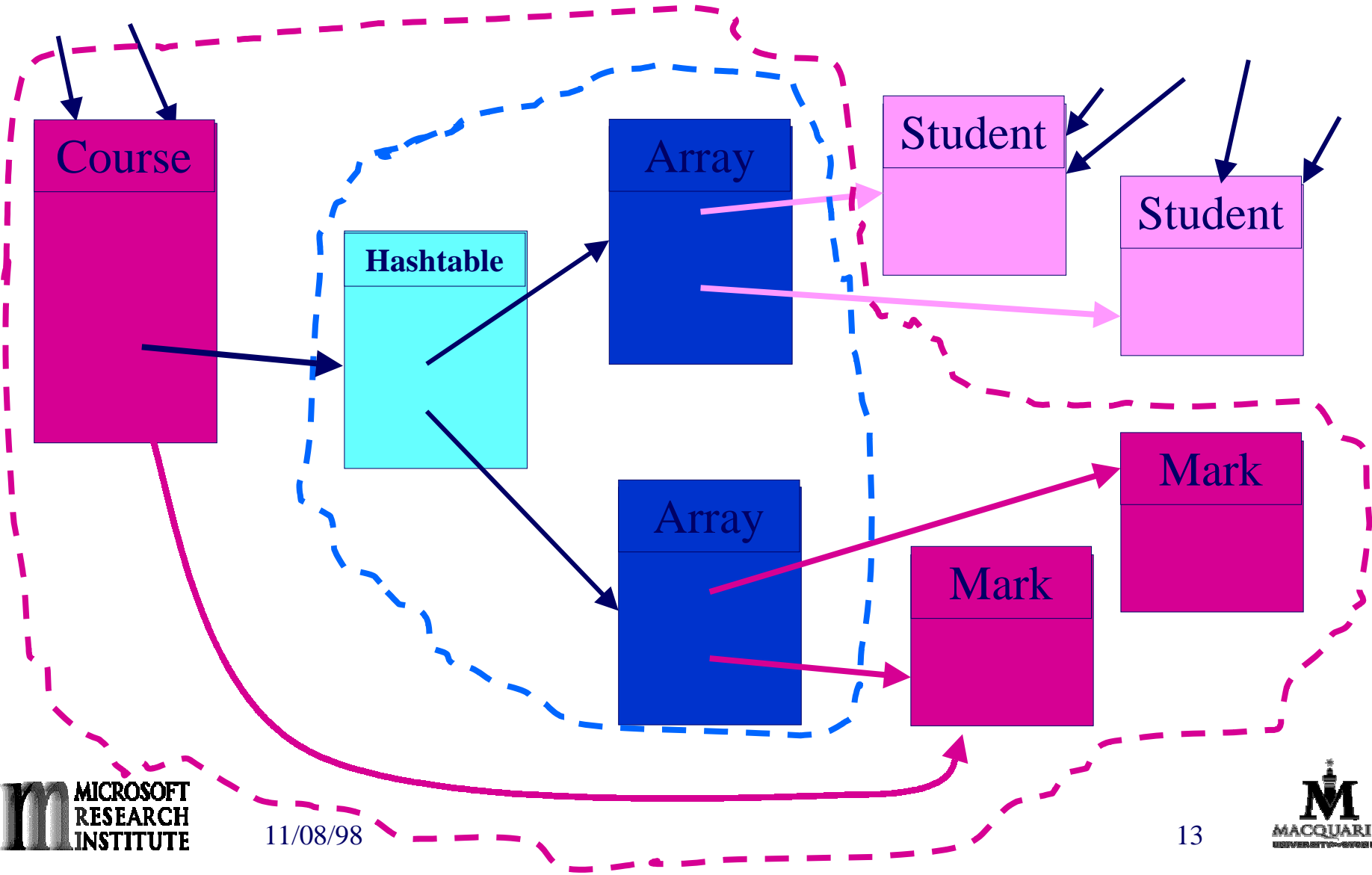
Flexible Alias Protection



Flexible Alias Protection

- **No Representation Exposure**
 - representation should only be accessible via the container's interface
 - static and dynamic references
- **No Argument Dependence**
 - container should not depend on mutable state
 - depend on arguments *immutable interface*
- **No Role Confusion**
 - keep separate argument roles separate

Composing Containers



Aliasing Modes

- Static checking to enforce invariants
- *Modes* decorate local names
 - and control access through that name only
- Modes are checked similarly to types
 - enforced by simple, local rules
 - mode checking is conservative
 - mode checking is modular
- Modes are *per-object*

Aliasing Modes

- **rep** — part of a container's representation
- **arg R** — container's argument, no access to mutable state.
- **free** — the only reference to a new object
- **val** — a reference to an immutable object
- **var R** — a reference to an mutable object

Example of Aliasing Modes

```
class Hashtable<arg k Hashable, arg i Item> {  
    private rep Array<arg k Hashable> keys;  
    private rep Array<arg i Item> items;  
    private val int size;  
  
    public void put(arg k Hashable key, arg i Item value);  
    public arg i Item get(arg k Hashable key);  
}
```


Mode Invariants

- **No Representation Exposure**
 - mode **rep** may not appear in an alias-protected container's interface.
- **No Argument Dependence**
 - mode **arg** may not change or depend upon mutable state.
- **No Role Confusion**
 - modes are not assignment compatible

Usability

- An engineering compromise
 - how much safety is provided?
 - at what cost to style and efficiency?
- Syntactic overhead
- Simplicity
- Modularity
- Modes provide a conceptual language for programs and designs.

Status

- *mmmPizza*
 - Pizza with aliasing modes
 - Pizza collection library is mode-safe
- formal descriptions
 - object ownership
 - soundness of mode type system
- dynamic monitoring, software visualisation, design patterns, etc.

Conclusion

- Aliasing is endemic in Object-Oriented programming.
- Flexible Aliasing Protection
 - No Representation Exposure
 - No Argument Dependence
 - No Role Confusion
- Aliasing modes provide static guarantees

Credits

- *Islands* John Hogg, OOPSLA'91.
- *Geneva Convention on Object Aliasing*, Hogg et. al., OOPS Messenger v3n2, 1992.
- *Balloons* Paolo Sérgio Almeida, ECOOP'97
- David Clarke
- David Holmes, Eydun Eli Jacobsen, Doug Lea
- Martin Odersky (for Pizza)
- Microsoft Pty. Ltd., Australia.

THE END