

Extending the ODMG Object Model with Time

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MOTIVATIONS

Temporal databases: databases to efficiently manage the entire history of data over time

APPLICATIONS:

- medical and scientific domain
- business and financial context
- support of historical data

two *data models* to be extended:

- relational
- object oriented

MOTIVATIONS

Most of research effort in *temporal relational databases*

A temporal extension of the relational standard has been proposed: *TSQL 2*

IDEA:

to propose an extension of the object-oriented standard (ODMG): *T_ODMG*

ODMG

Basic modelling concepts:

- object
- literal

Rich type system:

- object types (classes): atomic and collection
- literal types: atomic, collection and structured

ODMG

two aspects in the type definition:

- interface specification
- implementation specification

Objects are characterized by:

- a *state*: a set of properties (attributes and relationships)
- a *behavior*: a set of operations (signatures)

Additional type information: *extents*, *keys*, *supertype*

`T_ODMG types`

ODMG types:

- object types:

atomic: Person, Employee, Department

collection: `0_Set<Long>`, `0_Set<Person>`

- literal types:

atomic: Long, Short

collection: `Set<Long>`, `Array<Employee>`

structured: Date, Interval, Time, Timestamp

struct: `struct Complex{Float re; Float im;}`

We extend the ODMG type system by adding
temporal types

T_{ODMG} types

T_{ODMG} temporal types (ODMGTT):

$$\text{ODMGTT} = \{ \text{temporal}(t) \mid t \in \text{ODMGT} \}.$$

We have revisited the previous definitions according to this new set of types

EXAMPLES:

$\text{temporal}(\text{Short})$

Set $\langle \text{temporal}(\text{Short}) \rangle$

$\text{temporal}(\text{List} \langle \text{Employee} \rangle)$

Temporal dimension

ODMG provides structured literals to manage the time dimension:

`Date, Interval, Time, Timestamp`

We adopt such types to manage time in order to be “closer” to the ODMG data model

We introduce a new structured literal type:
`TimeInterval`

Temporal dimension

```
interface TimeStamp {
    typedef Unsigned short ushort;
    Date date();
    Time time();
    ushort year();
    ushort month();
    ushort day();
    ushort hour();
    ushort minute();
    float second();
    TimeStamp plus(in Interval an_interval);
    TimeStamp minus(in Interval an_interval);
    Boolean is_equal(in TimeStamp t);
    Boolean is_greater(in TimeStamp t);
    ...};
```

TimeStamp interface

```
interface TimeInterval {
    TimeStamp start();
    TimeStamp end();

    TimeInterval equal(in TimeInterval I);
    Set<TimeInterval> union(in Set<TimeInterval> SI, in TimeInterval I);
    TimeInterval intersect(in TimeInterval I);
    ...};
```

TimeInterval interface

T_ODMG values

For each type t we have defined the set of values of type t at time t

$$\llbracket t \rrbracket_t$$

EXAMPLES:

$$\llbracket \text{Person} \rrbracket_t = \{i_1, i_2, \dots\}$$

$$\llbracket \text{Boolean} \rrbracket_t = \{\text{true}, \text{false}\}$$

Particularly relevant:

$$\llbracket \text{TimeStamp} \rrbracket_t = \text{TIME}$$

$$\llbracket \text{TimeInterval} \rrbracket_t = \text{TIME} \times \text{TIME}$$

$$\llbracket \text{temporal}(t) \rrbracket_t =$$

$$\{f \mid f : \text{TIME} \rightarrow_p \bigcup_{t' \in \text{TIME}} \llbracket t \rrbracket_{t'} \text{ such that } \forall t' \text{ if } f(t') \text{ is defined then } f(t') \in \llbracket t \rrbracket_{t'}\}$$

Classes: interfaces

Class **interface**:

$(c, c_type, lifespan, attr, rel, meth)$

$c \in \mathcal{CI}$ is the class identifier

$c_type \in \mathcal{OTT} \cup \mathcal{CI}$ is the class type

$lifespan \in (\mathcal{TIME} \times \mathcal{TIME})$

$attr$ set of class attributes

rel set of class relationships

$meth$ set of pair (m_name, m_sign) :

$m_name \in \mathcal{MN}$ is the method name

m_sign is the signature of the method

Classes: interfaces

Class **attributes**:

attr a set of 3-tuple (*a_name*, *a_nature*, *a_type*):

a_name $\in \mathcal{AN}$ is the attribute name

a_nature $\in \{\text{temporal, static, immutable}\}$

a_type $\in \text{ODMGST}$ is the attribute domain type

The set *rel* is analogous

Classes: characteristics

Class characteristics:

$(super, extent, keys)$

super set of direct superclasses of *c*

extent = (e_name, e_set) :

e_name is the extent name

e_set value of type *temporal*(Set<*c*>)

keys set of pairs $(k_nature, prop)$:

$k_nature \in \{\text{absolute}, \text{relative}\}$

$prop \in \mathcal{AN} \cup \mathcal{RN}$

Class $C = (int, char, impl)$:

int is the class interface

char are the class characteristics

impl is the class implementation

Classes: example

Class Person interface:

$c = c_type = \text{Person}$

$lifespan = [start, now]$

$attr = \{(ssn, immutable, String),$
 $(name, immutable, String),$
 $(address, static, String)\}$

$rel = \{(spouse, temporal, Person, (spouse, Person)),$
 $(children, temporal, Set<Person>, r_inv_c),$
 $(parents, temporal, Set<Person>, r_inv_p)\}$

$meth = \{(marriage, p : Person \rightarrow Boolean),$
 $(move, newaddress : String \rightarrow)\}$

Class Person characteristics:

$super = \text{Object}$

$extent = (\text{person}, \{\langle [start, now], \{i_1, \dots, i_4\} \rangle\})$

$keys = \{\langle \text{absolute}, ssn \rangle, \langle \text{relative}, spouse \rangle\}$

Objects

$o = (i, \textit{lifespan}, v, r, \textit{class-history})$

$i \in \mathcal{OI}$ is the oid of o

$\textit{lifespan} \in (\mathit{TIME} \times \mathit{TIME})$

$v \in \mathcal{V}$ and $v = \langle v_1^a \ a_1, \dots, v_n^a \ a_n \rangle$

$r \in \mathcal{V}$ and $r = \langle v_1^r \ r_1, \dots, v_n^r \ r_n \rangle,$

$\textit{class-history} = \{ \langle I_1, c_1 \rangle, \dots, \langle I_n, c_n \rangle \}$

Objects: example

$i = i_1$

$lifespan = I = \langle t_1, t_2 \rangle$ and:

$t_1 = \langle \langle 1965, 3, 21 \rangle, \langle 00, 00, 00 \rangle \rangle$ $t_2 = now$

$v = \langle \{ \langle I, JS65I23 \rangle \} ssn,$
 $\{ \langle I, JohnSmith \rangle \} name,$
 $"Fifth Avenue 275 NY" address \rangle$

$r = \langle \{ \langle \langle t_3, t_2 \rangle, i_2 \rangle \} spouse,$
 $\{ \langle \langle t_4, t_5 \rangle, \{ i_3 \} \rangle$
 $\langle \langle t_6, t_2 \rangle, \{ i_3, i_4 \} \rangle \} children \rangle,$

where:

$t_3 = \langle \langle 1990, 5, 14 \rangle, \langle 00, 00, 00 \rangle \rangle$

$t_4 = \langle \langle 1993, 12, 31 \rangle, \langle 00, 00, 00 \rangle \rangle$

$t_5 = \langle \langle 1995, 1, 17 \rangle, \langle 23, 59, 59 \rangle \rangle$

$t_6 = \langle \langle 1995, 1, 18 \rangle, \langle 00, 00, 00 \rangle \rangle$

$class-history = \{ \langle I, Person \rangle \}$

Objects

The object lifespan must satisfy several *temporal constraints*

EXAMPLES:

- if object o belongs to the extent of class c at time $t \Rightarrow t$ must be part of the lifespan of o
- for each instant of existence of object o , o must be instance of a class c

Consistency notions

Object migrations \Rightarrow the most specific class can vary over time

We require that each object must be a consistent instance of all the classes to which it belongs to

two steps:

- the set of attributes characterizing the object for each instant t of its lifespan must be determined
- the correctness of their values must be checked

Consistency notions

two kinds of consistency:

- Historical consistency. The values of the temporal properties of the object at a given instant are legal values for the temporal properties of the class
- Static consistency. The values of the static attributes of the object are legal values for the static attributes of the class

Object consistency

An object o is consistent if:

- for each instant t of its lifespan o contains a value for each temporal property of the class c to which it belongs at time t
- the value is of the correct type
- the instant t in which the property is defined belongs to the lifespan of o

Future work

- comply with ODMG 2.0
- impact of temporal types over object-oriented type systems
- temporal query language: *T_OQL*
- multiple granularities
- selective mechanism to record past values